

Gaming peripheral maker SteelSeries presents a pair of mice featuring its latest sensor-- Sensei 310 and Rival 310, both promising true "1-to-1" tracking, or mouse movements matching exactly with on-screen movement.



The sensor in question is dubbed the TrueMove 3, and was co-developed with PixArt, the team behind the Wii Remote. SteelSeries says it is the culmination of 15 years of work on the perfect gaming mouse. The TrueMove 3 promises true 1-to-1 tracking from 100 to 3500 CPU, while at 3500 to 12000 CPI it uses advanced jitter reduction technology.

Further reducing response time and increasing accuracy is the SROM. The IPS is consistent from 100-12000 CPI, and SteelSeries promises ultra-low latency at all CPI settings.

As mentioned earlier the TrueMove 3 sensor is found two mice-- the Sensei 310 is an ambidextrous model offering 8 programmable buttons (L/R click, DPI button, scroll wheel, x2 left-side navigation and x2 right-side navigation), while the Rival 310 is a right-hand mouse with 6 programmable buttons (as it lacks the x2 right-side nav buttons).

Both feature two RGB lighting zones, namely the logo on the palm and the scroll wheel, which sutomers can control via SteelSeries Engine software. Weight clocks at around 90g, and 2m cables are included.

The Sensei 310 and Rival 310 are available now.

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